

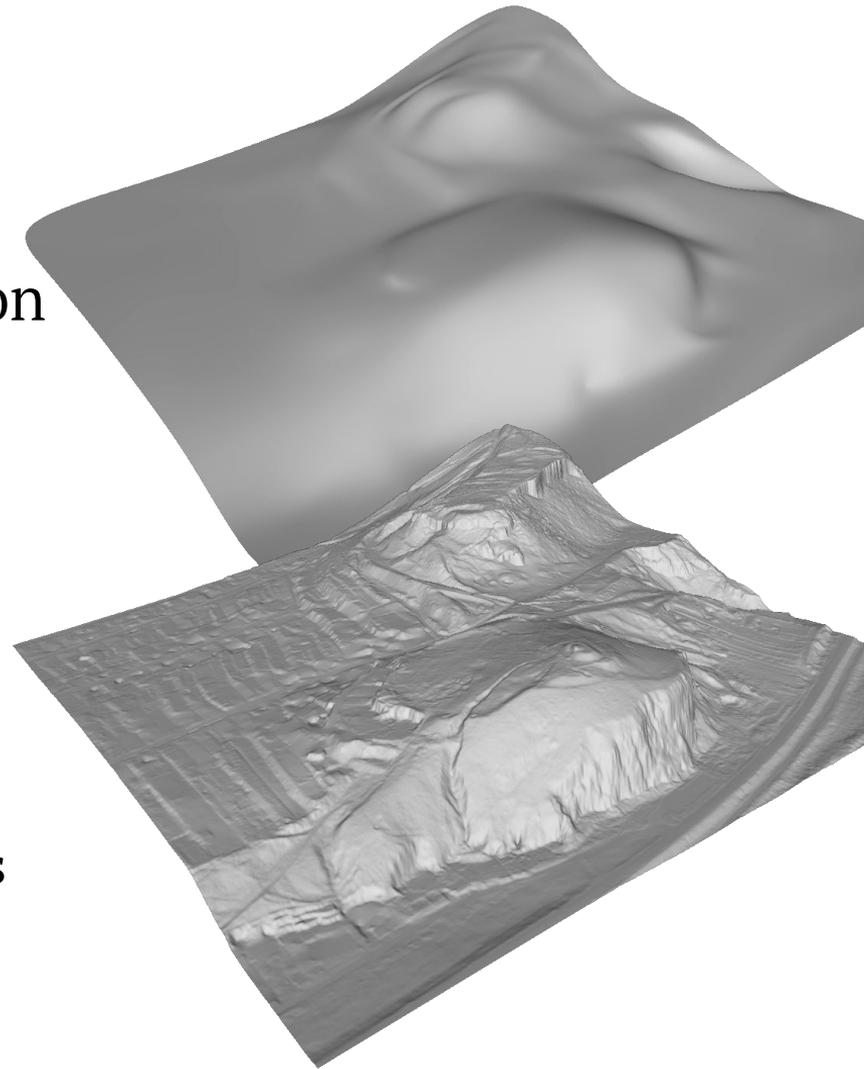
## An optimization of triangular network and its use in DEM generalization for the land surface segmentation

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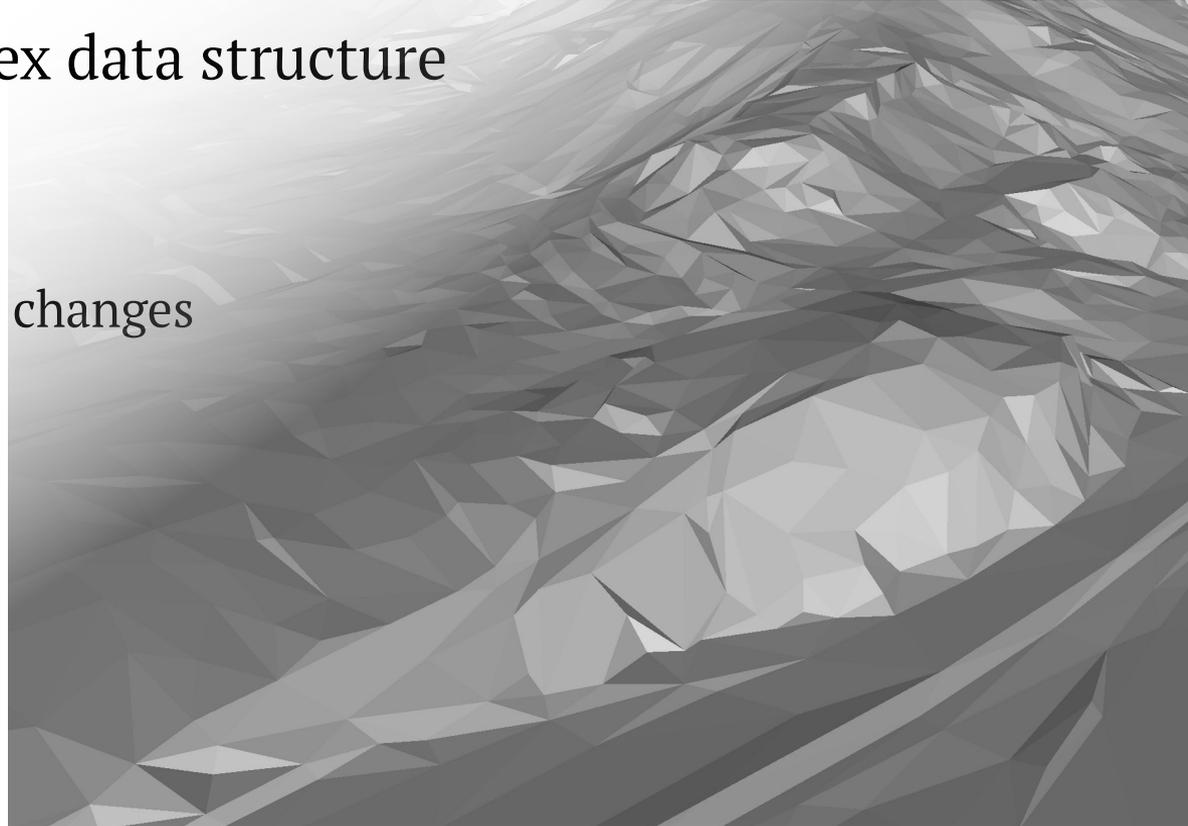
# Motivation

- Geomorphological mapping / segmentation
  - Course analytic scale
  - Generalization is necessary
  - Finding appropriate levels
- Quality of generalization methods
  - Common methods limitation
  - Insufficient preservation of land surface shapes



# Generalization methods working with TIN

- Irregular elements and complex data structure
  - ✓ Flexible structure
  - ✓ Effective for capturing shape changes
  - ✓ Suitable for simplification
  - ✗ Suitable for further analysis



# Generalization methods working with TIN

- Classical methods for DEM: grid  $\rightarrow$  TIN
  - Selection of relevant elements
  - Determination of deviations
- Polygonal simplification
  - TIN modifications instead of selection of vertices
  - Maximum shape fidelity
  - Advanced in computer graphics

# Polygonal simplification / triangle optimization

Maintaining the characteristic shapes



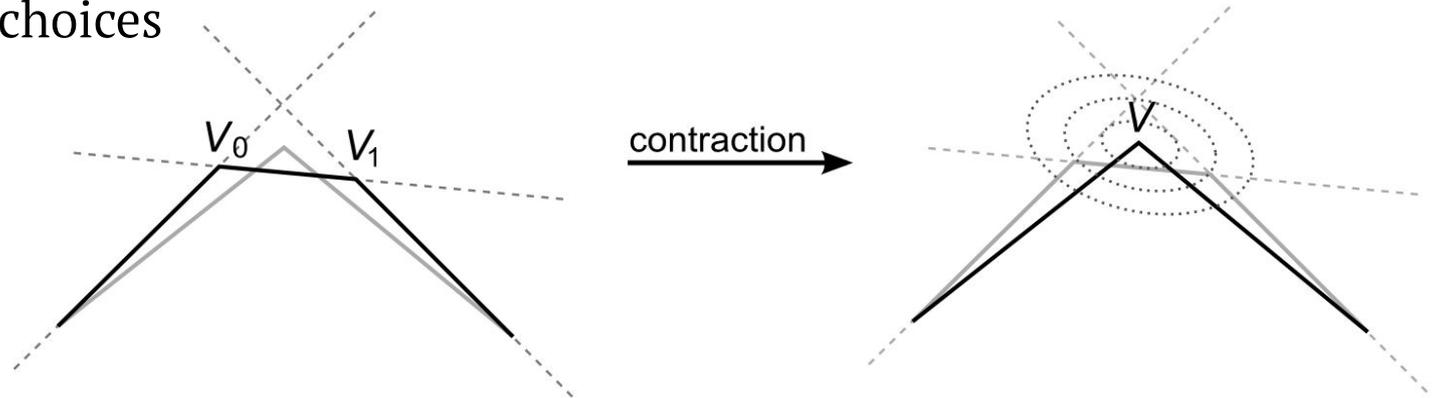
Triangle edges are located on the greatest surface changes

Triangle area represents homogeneous part

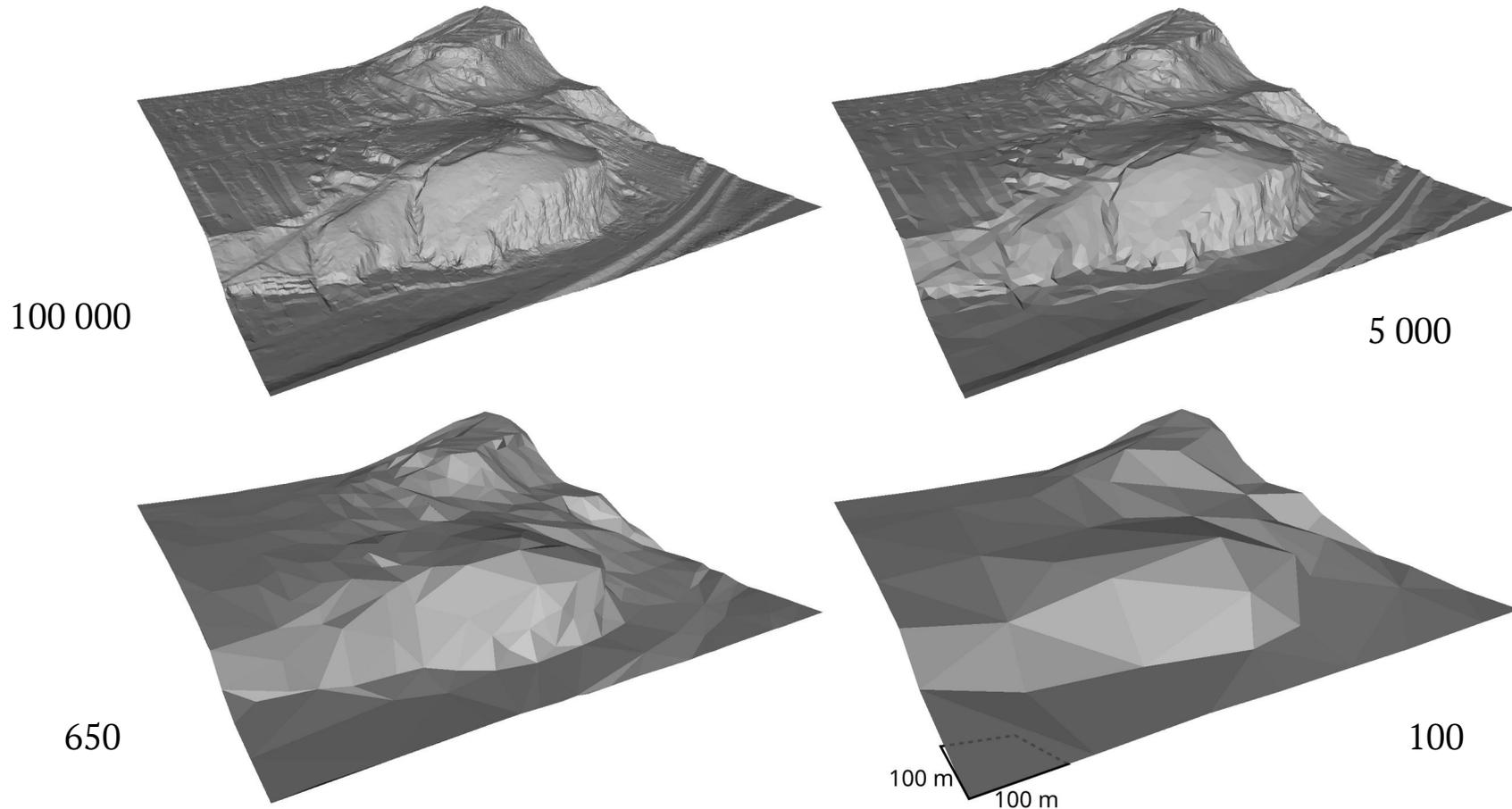
- ✓ Principle of maximizing internal homogeneity and external heterogeneity in land surface segmentation

# Quadratic error metric simplification (QEMS) method

- Decimation of a triangular network by edge contraction
- Minimization of the quadratic distance of a point to the planes of the surrounding triangles
  - In accordance with the theory of the optimal triangle
  - Without subjective choices



# Quadric error metric simplification (QEMS) method





# Comparison with conventional method

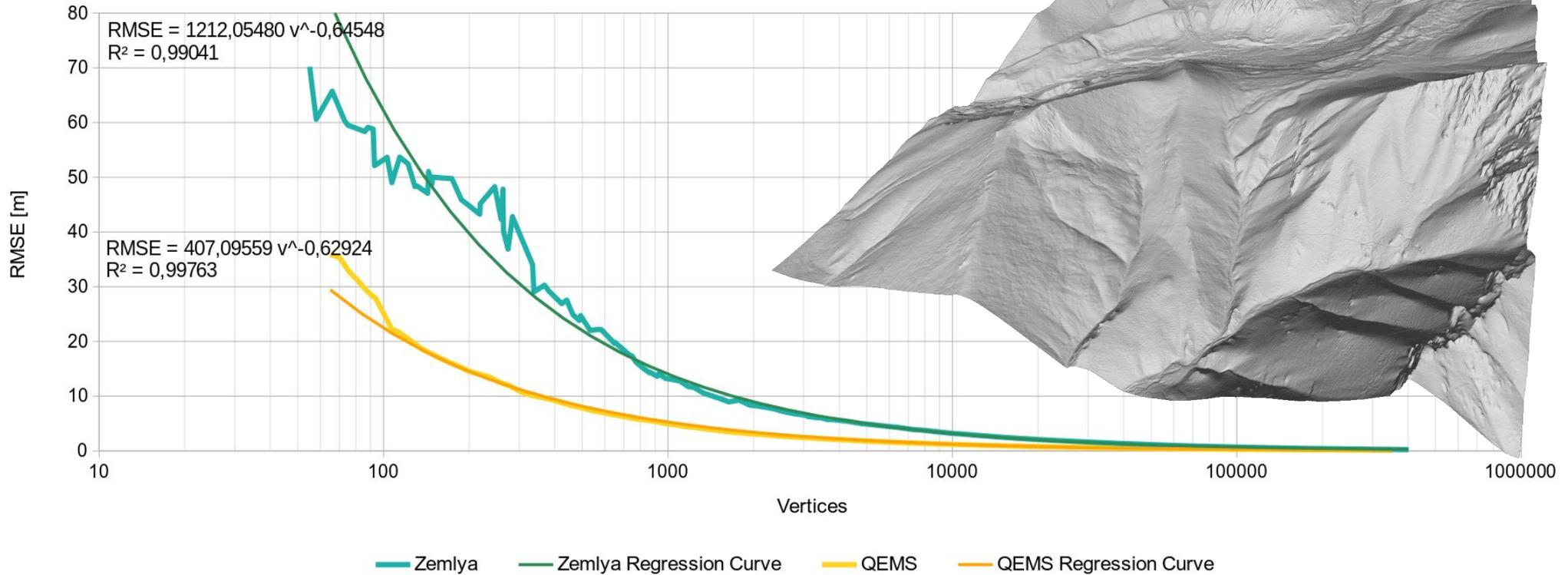
QEMS

vs

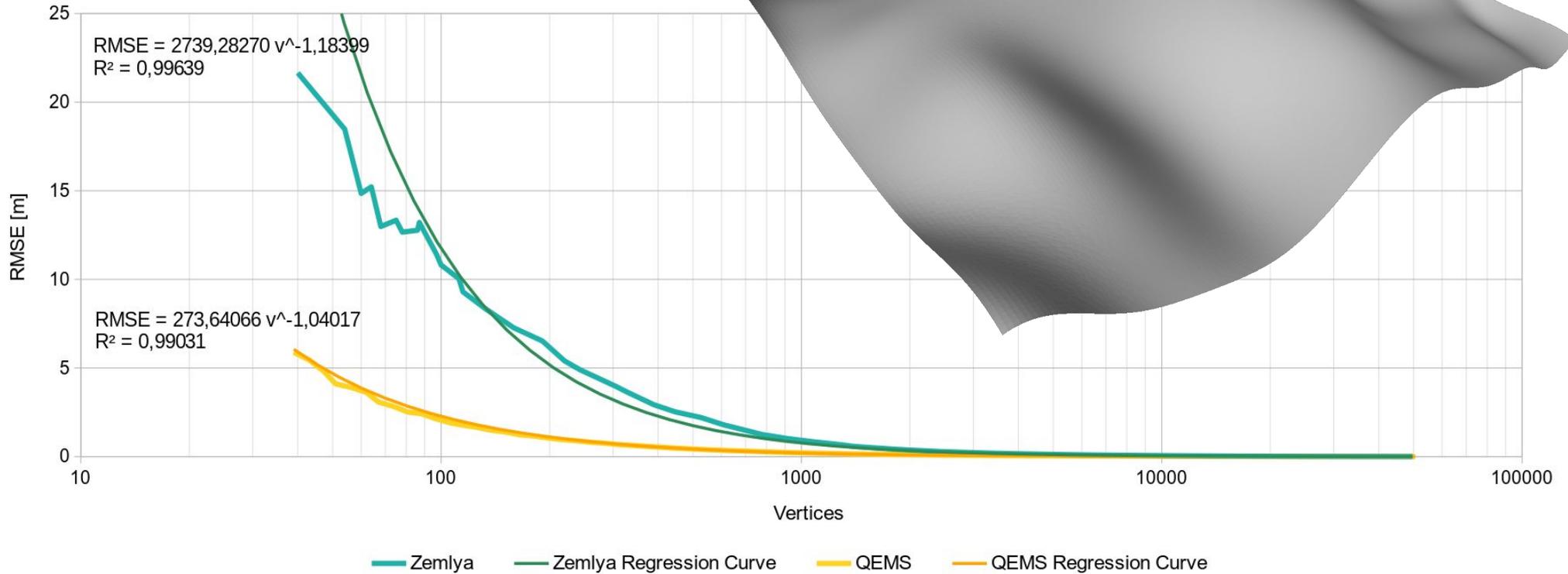
maximum z-tolerance

- Widespread approach to generalization
- *Zemlya* implementation was used
- RMSE of signed approximation error
  - Signed Euclidean distance (point to surface)
  - Random points on triangle planes (approx. 50 000)

# Comparison (dolina Zeleného plesa valley)



# Comparison (artificial models)

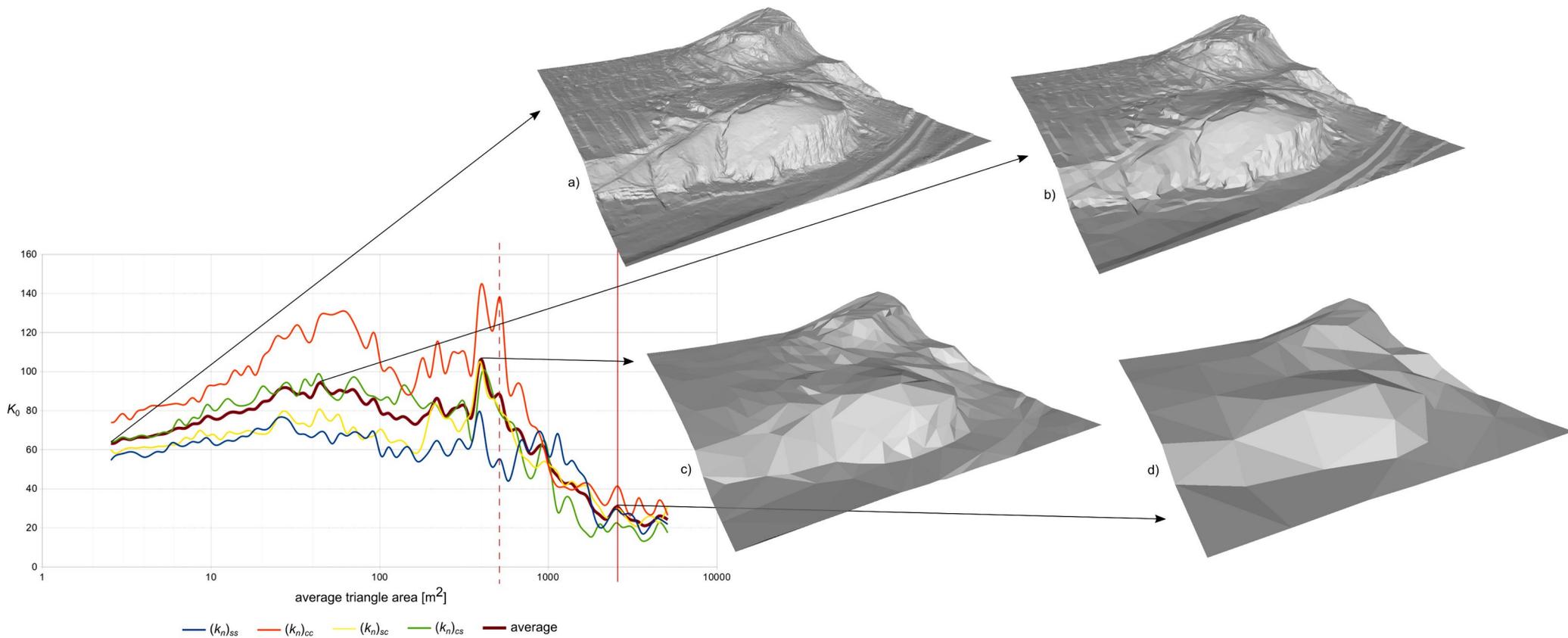


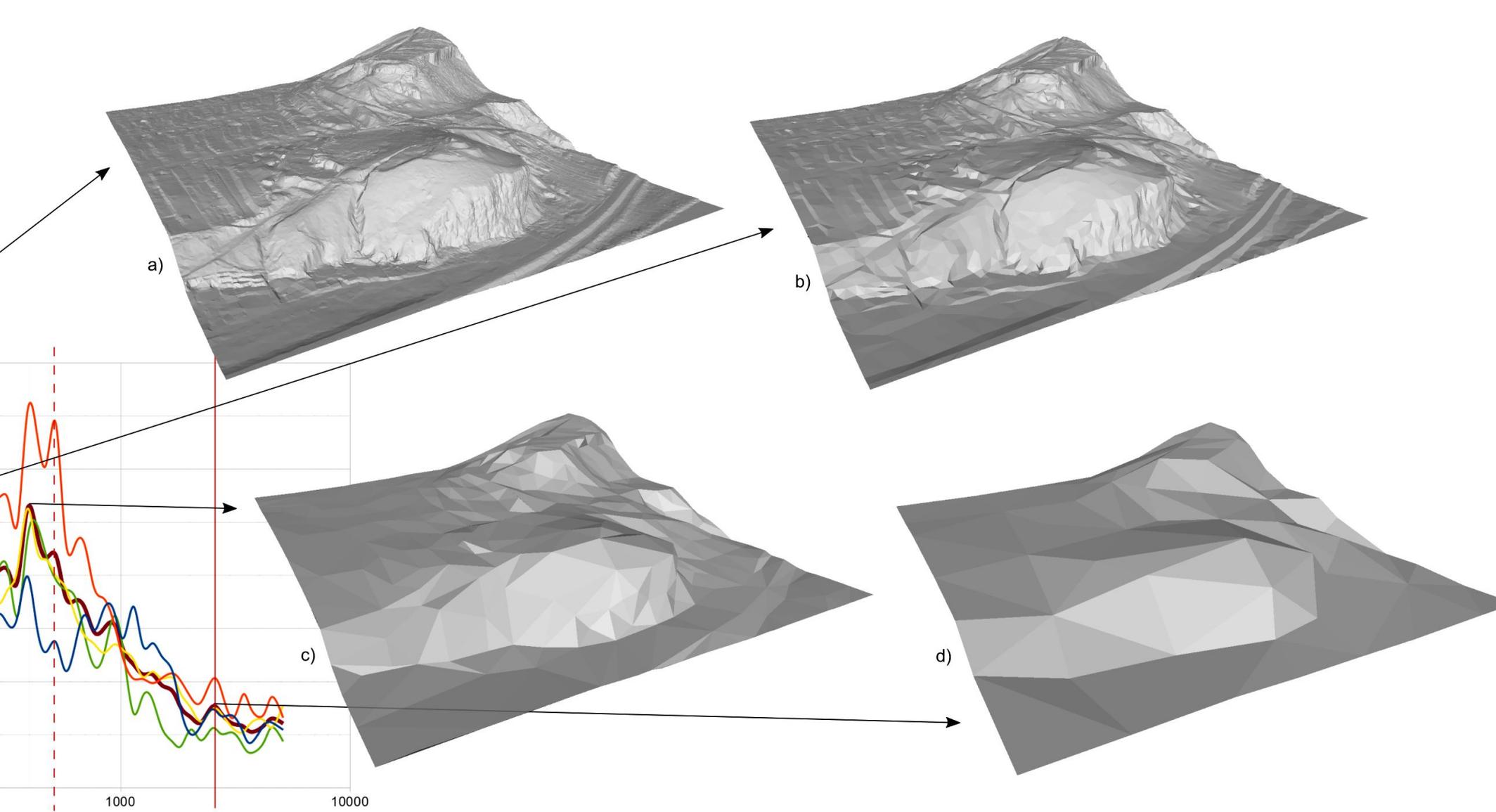
# Suitability for segmentation

- Third order morphometric quantities
  - Affinity of second order quantities to constant values
- Calculation of values of curvature changes
  - $(k_n)_{ss}$   $(k_n)_{sc}$   $(k_n)_{cc}$   $(k_n)_{cs}$
  - Based on a third-order polynomial least-square fitting
- Concentration of data around zero
  - Quantile-based measure of kurtosis

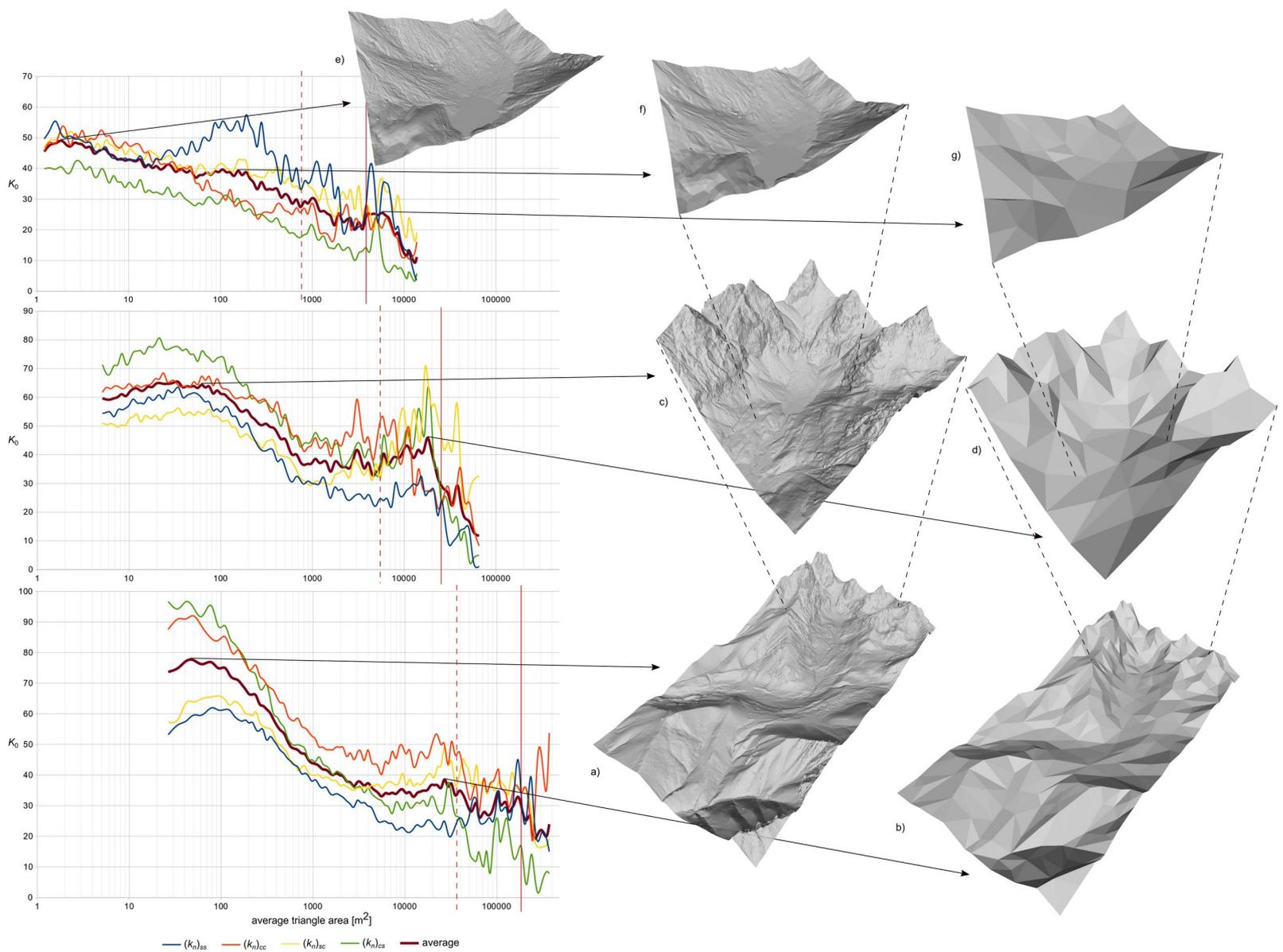
$$K_0 = \frac{\tilde{x}_{95} - \tilde{x}_5}{\tilde{x}_{0+5} - \tilde{x}_{0-5}}$$

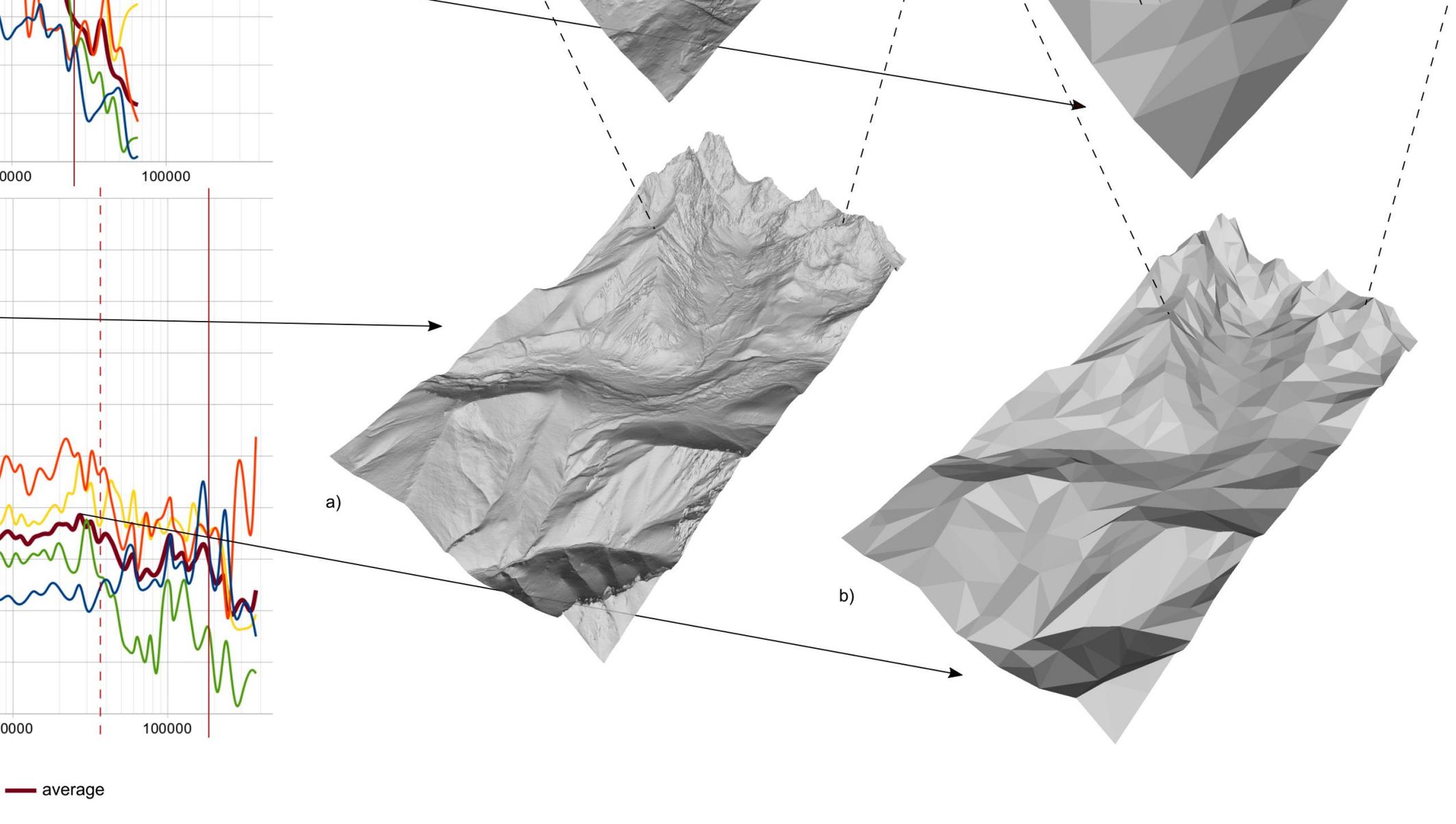
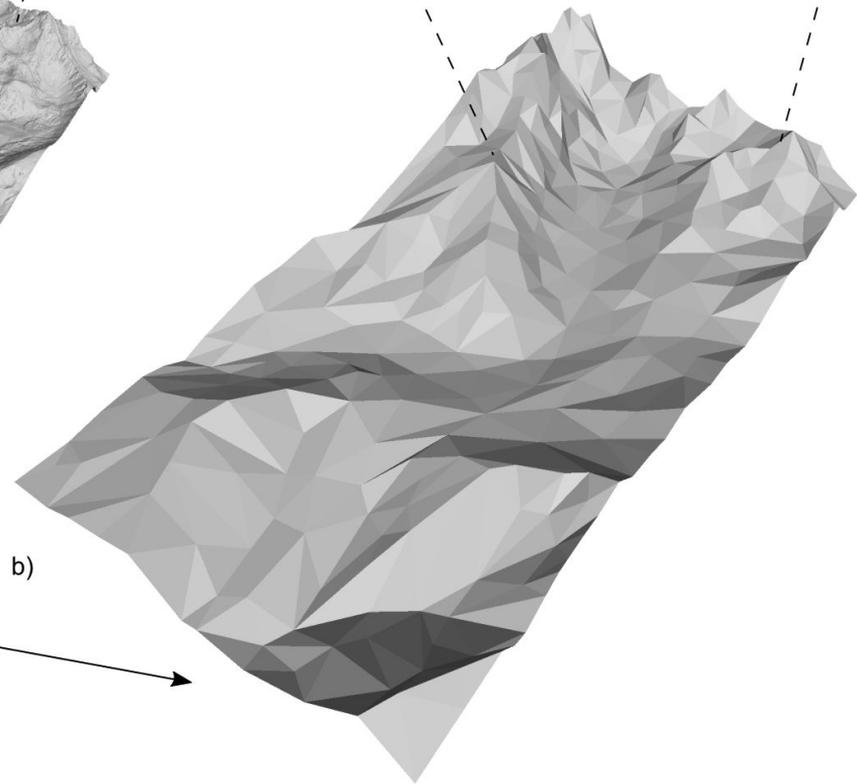
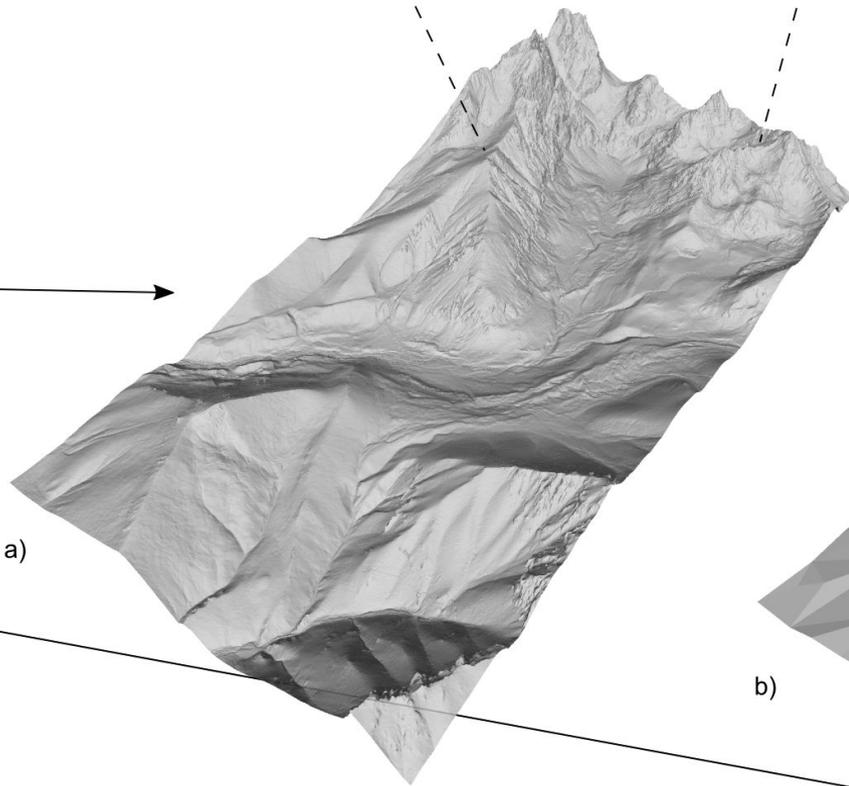
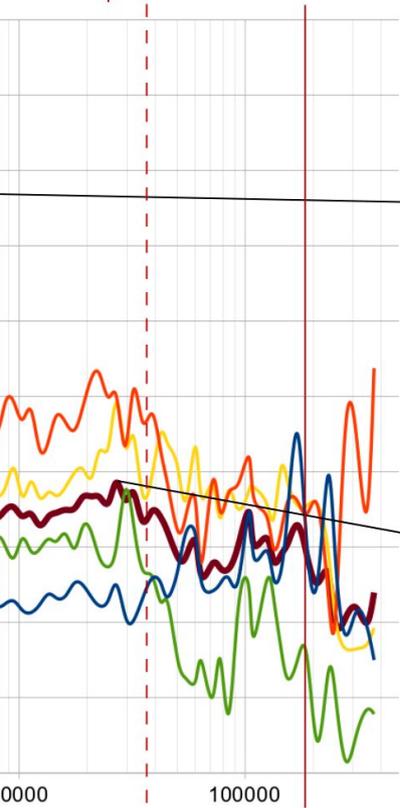
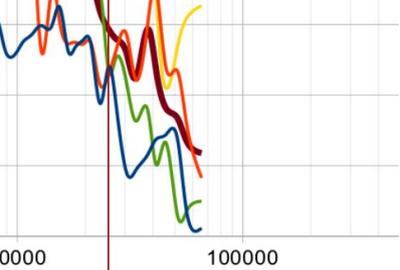
# $K_0$ curves (Slovinec/Sandberg)

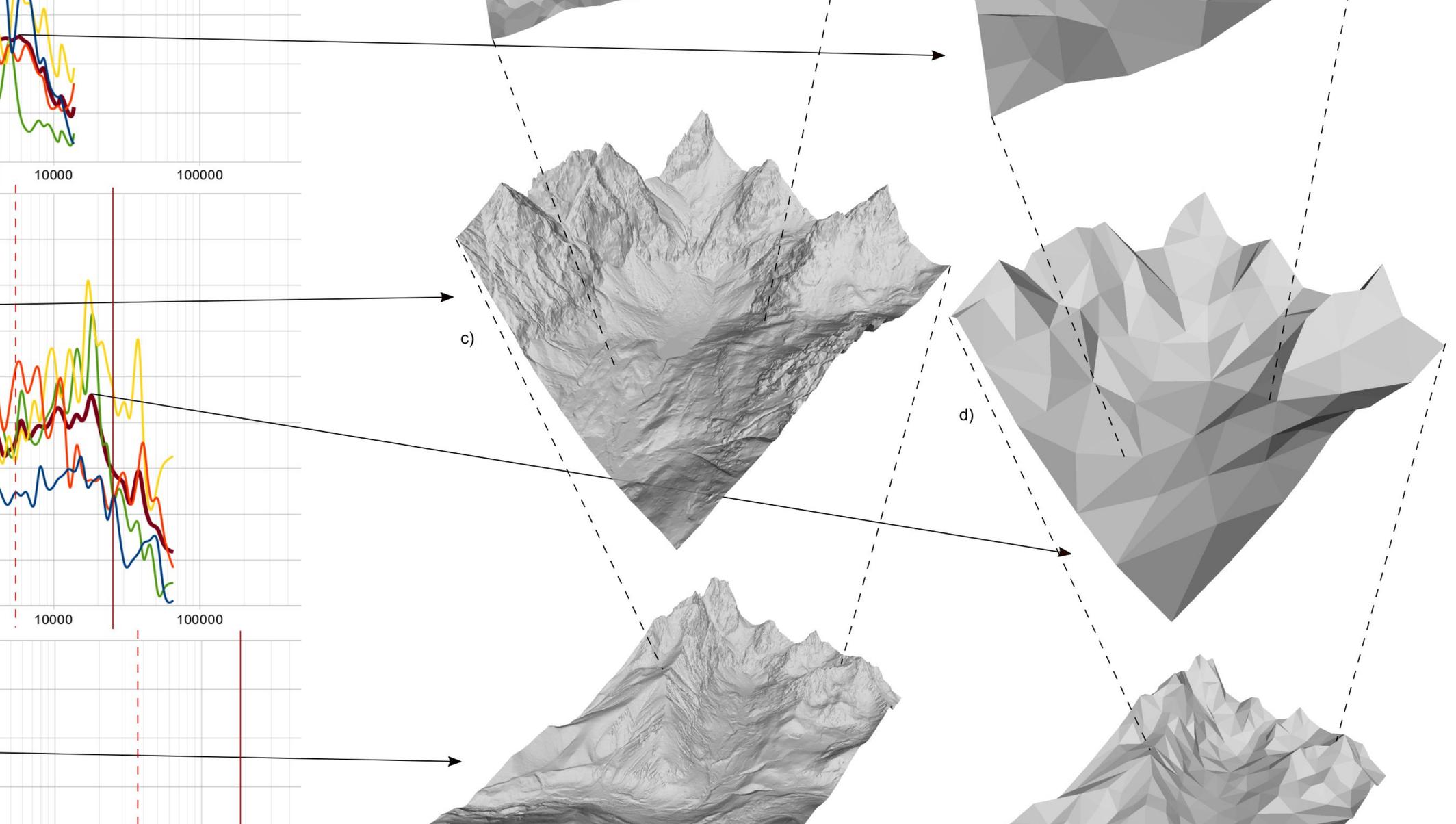




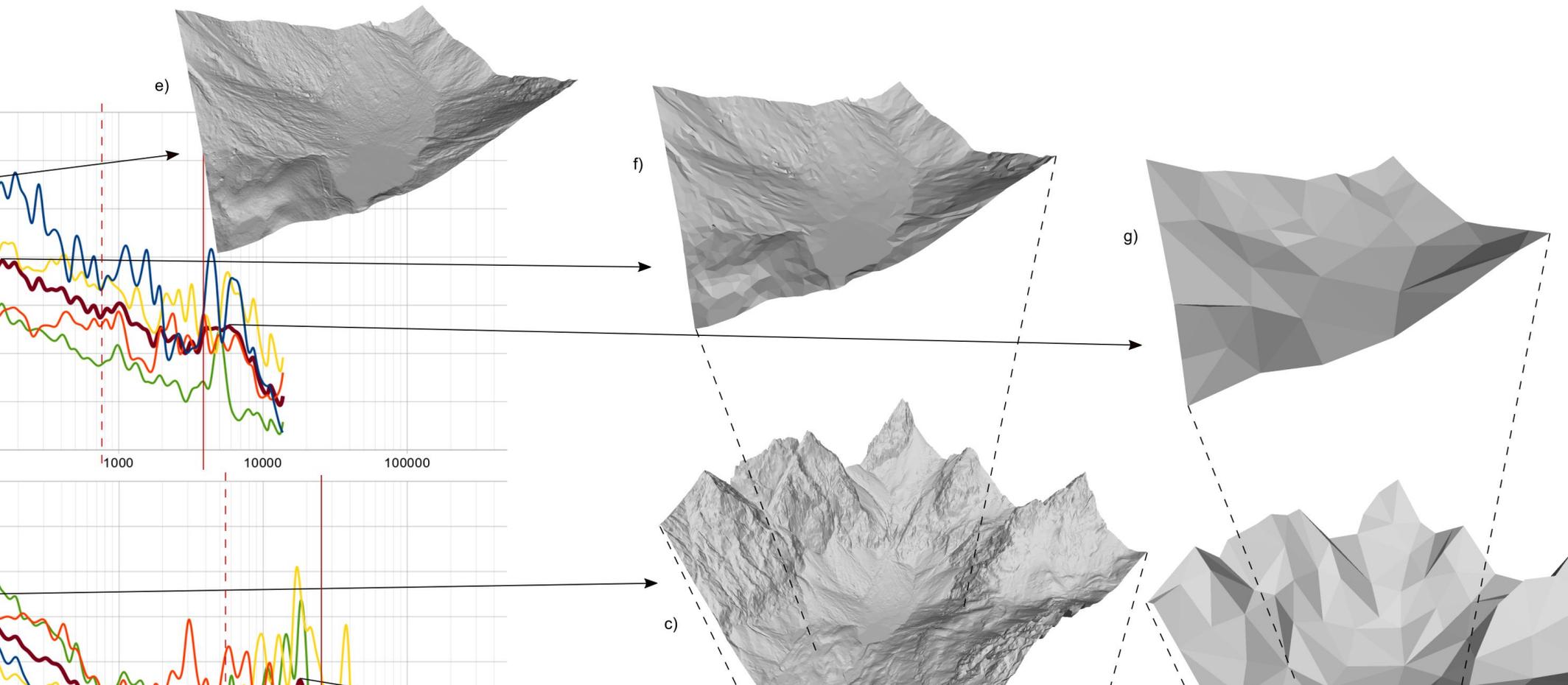
# $K_0$ curves



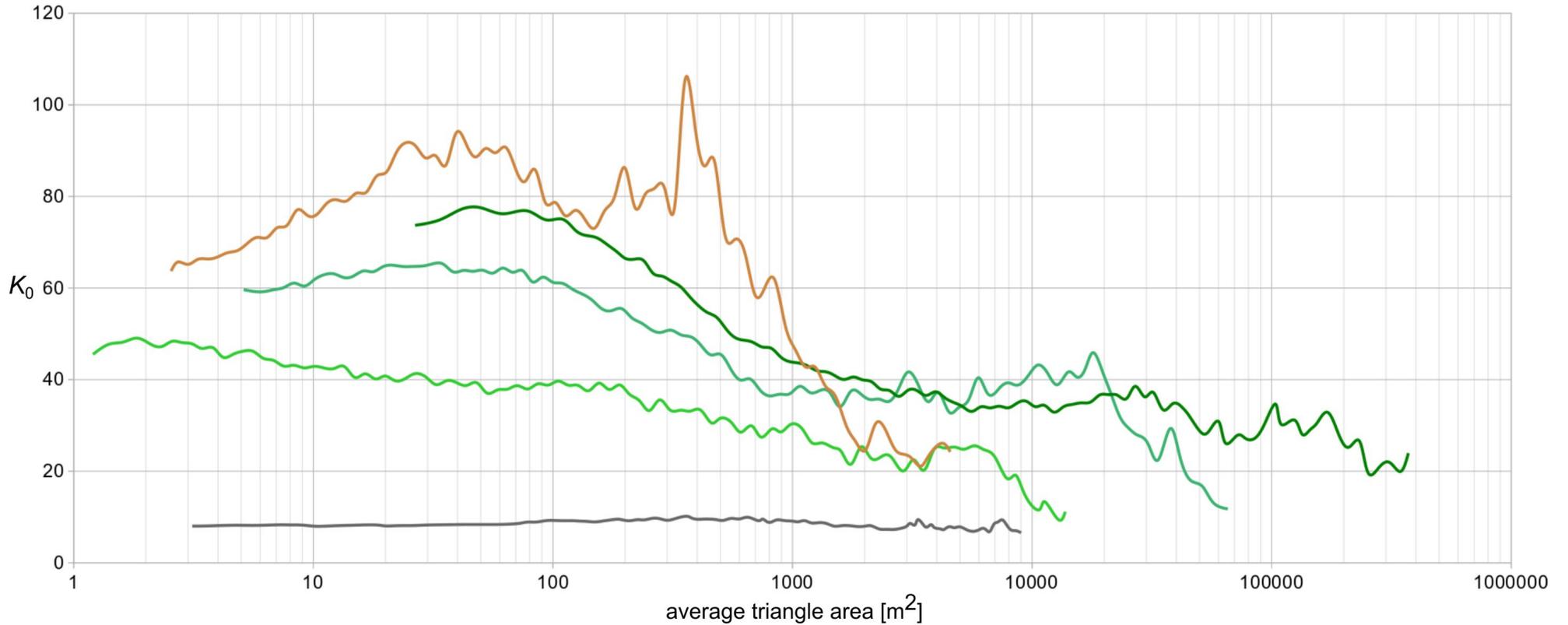




  $K_0$  curves (Dolina Zeleného plesa valley)



# $K_0$ comparison



— Slovinc-Sandberg — dolina Zeleného plesa — dolina Zeleného plesa (medium subset) — dolina Zeleného plesa (small subset) — artificial surface



# Conclusions

- QEMS algorithm is well suited for land surface segmentation
  - Preserves important topographic features efficiently
- Local maximum of  $K_0$  depict well the leading landforms in nested hierarchy
- The experiment of comparing  $K_0$  values
  - Significant differences between natural and artificial surfaces
  - Can easily be interpreted in terms of the theory of elementary forms



Thank you

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